

Paul Bunyan Range --- Puyallup,WA

Match Director: Mitch Migliaccio

Tech Data & Scores

July 10, 2010

Temp: 75

Skies: Sunny

Winds: Lgt from SW

Range Faces: North

Competitor		Scores				Equipment				Bullet					Load		
Name	Class	100 Yd	100 Yd	200 Yd	200 Yd	Grand	Crtrdge	Rifle Mk	Scope	Mould	Wgt	Alloy	Nose	Bullet	Powder	Prrmr	M V
Home Town		100 Yd	Agg	200 Yd	Agg	Agg		Model	Power	Design		Ladl/Btm	Base	Lube	Charge	No.	E / C
Ken Bushorn Renton, WA	Big Bore	88-1 81-1	169-2	71-1 76-1	147-2	316-4X	45-70	Peabody		Lyman	405	Lyman #2	457	Lyman	IMR4759 23.0	CCI 200	
Mitch Migliaccio Puyallup, WA	Issue	93-1 91-3	184-4	93-2 98-2	191-4	375-8X	30-06	Sm-Cor 03 A3		Lyman 311335	220	WW+2%T Ladl	301 311	NRA	IMR4198 20.0	CCI 200	1610 C
Dick Elliott Auburn, WA	Issue	89-1 93-1	182-2	91-1 97-3	188-4	370-6X	7.65 Argent	1909 Argent		Lyman 314299	192	WW Ladl	301 313	RCBS	IMR4227 18.5	Fed 210M	1600 E
Leonard Westhoff Eatonville, WA	Issue	95-2 91-0	186-2	90-4 83-1	173-5	359-7X	30-06	Rem 03 A3		Lyman 311299	208	2-7-91 Ladl	301 312	NRA	Varget 28.0	WLR	1650 E
Alan Barrie Normandy Pk, WA	Issue	88-1 91-1	179-2	78-0 74-1	152-1	331-3X	30-06	Rem 03 A3		Lyman 311299	199	Lyman #2 Ladl	305 310	Lym Moly	A 2400 19.5	CCI 200	1400 E
Bud Hyett Granite Falls, WA	Mod Iron	92-3 84-2	176-5	61-0 85-0	146-0	322-5X	30-06	Sprfld 1924		Hoch 310215	195	Mono	302 311	Grays #24	AA RL7 23.9	FED 210	1800 E
Bill Laughlin Vancouver, WA	Mod Scp	96-3 99-1	195-4	97-1 98-5	195-6	390-10X	30-06	Enfield 1917	Sprf 6X	Lyman 311334	210	1 WW-1 L Ladl	301 310	NRA	AI 2400 17.5	WLR	1600 E
Bill Anderson Camas, WA	Mod Scp	98-5 98-3	196-8	99-5 94-1	193-6	389-14X	30-06	Sprfld 03	Weaver 6X	Stan D 200 SP	205	1L-1 WW Ladle	301 310	NRA	AI 2400 16.0	CCI 200	1500 Est.
Roger Ulrich Woodinville, WA	Mod Scp	93-0 98-4	191-4	94-1 87-1	181-2	372-6X	30-06	Rem 03 A3	Weaver 6X	NEI 72	200	3WW - 1L Ladl	300 308	LBT Blue	AI 2400 16.0	Rem 9 1/2	
Ben Locicero Puyallup, WA	Mod Scp	92-1 89-2	181-3	77-0 88-1	165-1	346-4X	30-06	Rem 03 A3	Tasco 6X	Lyman 314299	204	WW	311	NRA	IMR4227 21.0	Fed 210	1800 E